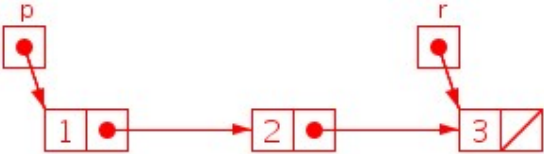
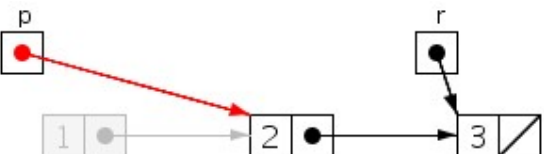
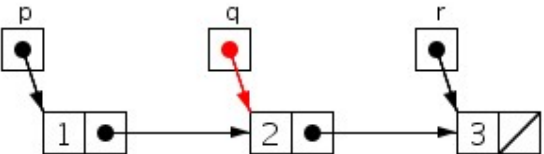
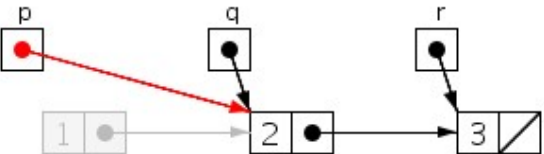
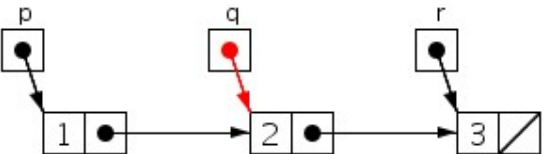
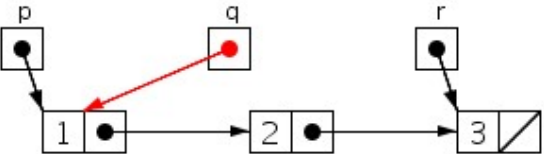
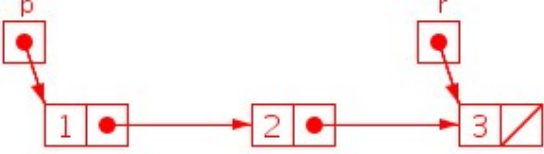
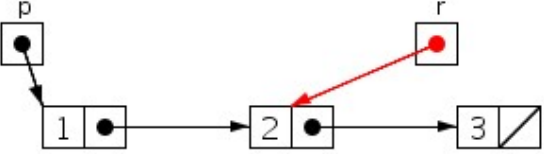
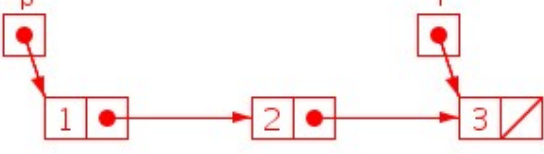
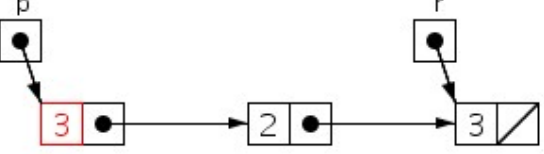
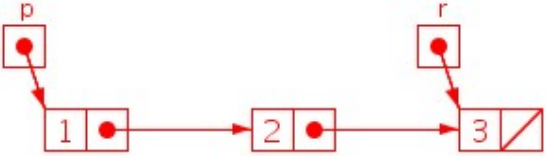
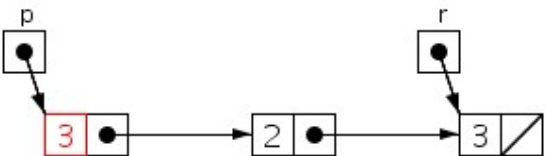
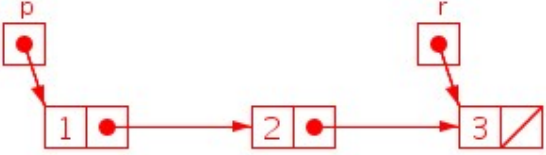
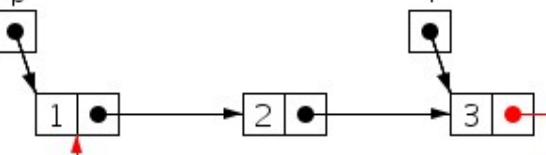
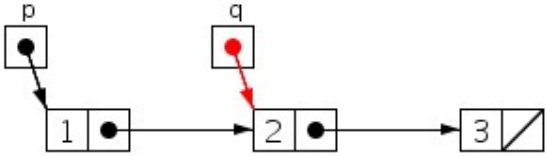
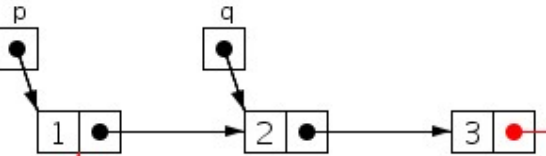
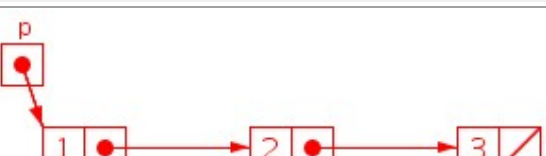
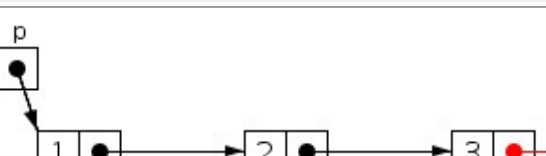


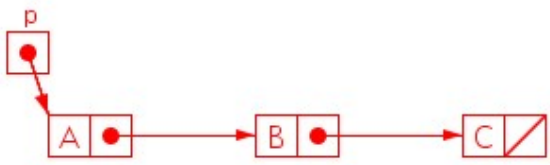
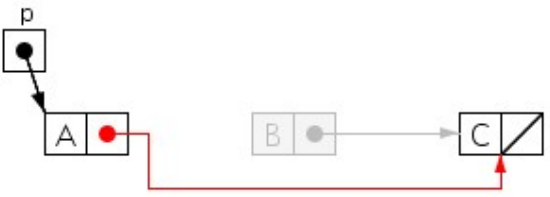
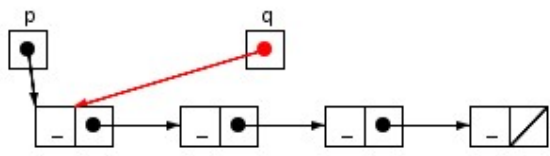
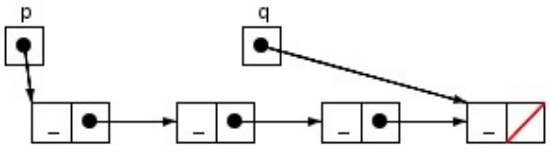
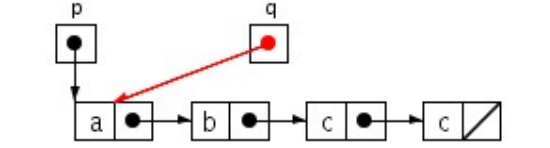
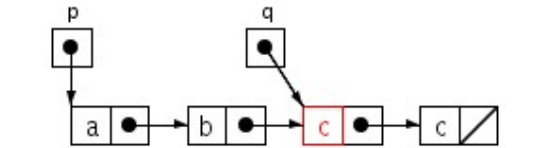

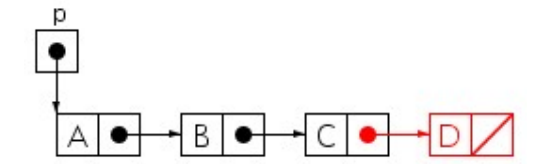
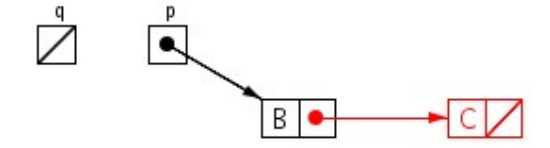
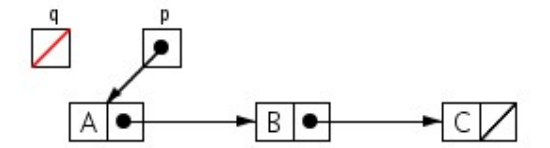
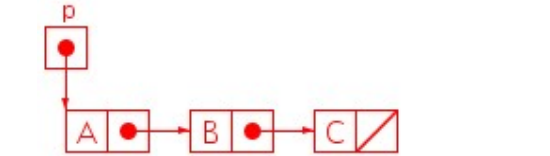
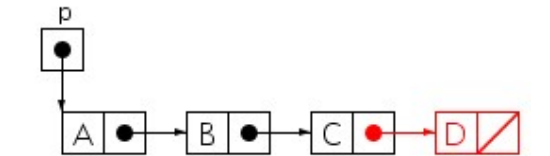


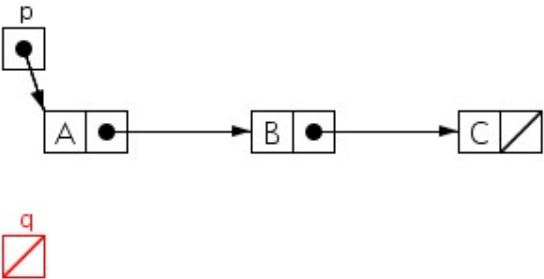
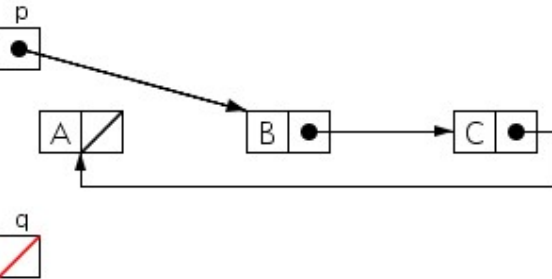
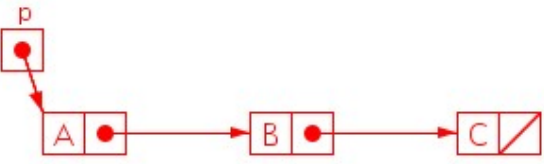
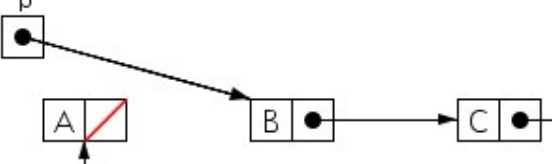
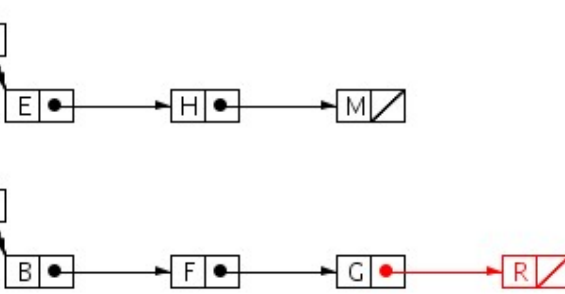
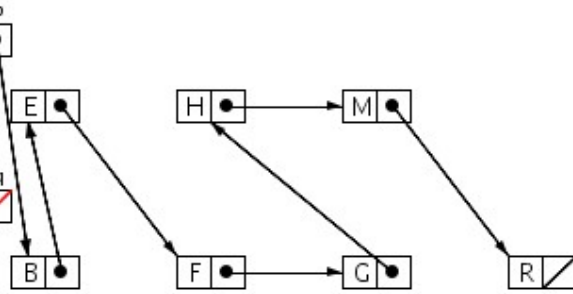
Linked list manipulations

The first 20 exercises on this page are quite short. They will help you master basic linked list operations. The last 2 programming assignments are more challenging. They will help you become comfortable designing and implementing robust algorithms to manipulate linked lists.

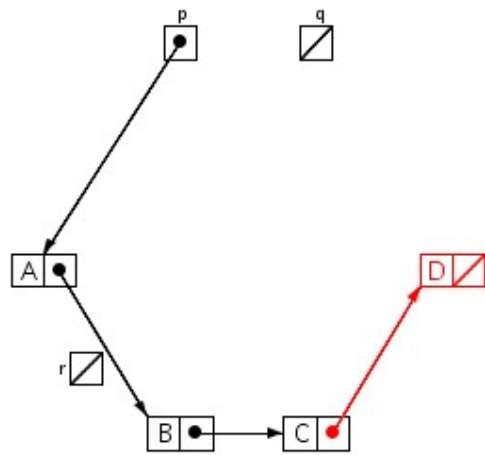
| | Initial Setup | Exercise | Final Configuration |
|---|-------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|
| 1 |  | Use a single assignment statement to make the variable p refer to the Node with info '2' |  |
| 2 |  | Redo exercise 1 but, this time, your assignment statement <i>must</i> refer to both variables p and q. |  |
| 3 |  | Use a single assignment statement to make the variable q refer to the Node with info '1'. |  |
| 4 |  | Use a single assignment statement to make the variable r refer to the Node with info '2'. |  |
| 5 |  | Use a single assignment statement to set the info of the Node referred to by p equal to the info of the Node referred to by r (you must access this info through r; do not refer to the character '3' directly). |  |

| | | | |
|----|------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------|
| 6 |  | Redo exercise 5 by referring only to variable p (not to variable r). Again, you may <i>not</i> refer to the character '3' directly. |  |
| 7 |  | Write a single assignment statement to transform the linked list headed by p into a <i>circular</i> linked list. Your assignment statement <i>must</i> refer to both variables p and r. |  |
| 8 |  | Redo exercise 7 but, this time, your assignment statement <i>must</i> refer to both variables p and q. |  |
| 9 |  | Redo exercise 7 but, this time, your assignment statement must refer <i>only</i> to variable p. |  |
| 10 |  | Write a single assignment statement to remove the Node with info 'B' from the linked list headed by p. Your assignment statement <i>must</i> refer to both variables p and q. |  |

| | | | |
|----|-------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|
| 11 |  | Write a single assignment statement to remove the Node with info 'B' from the linked list headed by p. |  |
| 12 |  | Write a while loop to make q refer successively to each Node in the linked list headed by p. q must end up referring to the last Node in the list. |  |
| 13 |  | Write a while loop to make q refer successively to each Node in the linked list headed by p until q refers to the first Node with info (lowercase) 'c'. |  |
| 14 |  | Use four assignment statements, each referring to variable p, to create a linked list headed by p and containing 4 Nodes with info 'A', 'B', 'C', and 'D', in this order. |  |
| 15 |  | Create a new Node with info 'A' and insert it at the beginning of the list headed by p. |  |
| 16 |  | Create a new Node with info 'D' and insert it at the end of the list headed by p. |  |

| | | | |
|----|-----------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|
| 17 |  | <p>Remove the Node at the beginning of the list headed by p and insert it at the end of the same list. Your program <i>must</i> refer to both variables p and q.</p> |  |
| 18 |  | <p>Redo exercise 17 but, this time, your program must <i>only</i> refer to variable p.</p> |  |
| 19 |  | <p>Merge the two lists headed by p and q into a single list headed by p in which the Nodes are sorted in alphabetical order.</p> |  |

20



Using only the three existing variables p, q, and r, reverse the order of the Nodes in the list headed by p.

